

S2 BOYS RUGBY

The game at S2 (boys) is played according to the IRB under-19 law variations, with the exception of the following:

PLAYING NUMBERS

15 players per team – 8 forwards and 7 backs
All squad players must play a minimum of 20 minutes.

BALL SIZE Size 4 or size 5

KICK OFF AND RESTARTS

Drop kick at the start and after half-time
Restarts after scores – drop kick

SCORING Try – 3 points Kicks at goal – 1 point

SCRUMS No number 8 pick-up is allowed. Sanction: free kick.

KICKING

Normal kicking applies, except: from scrums and lineouts outside a team's own 22m, the first TWO players playing the ball must run or pass the ball.
Sanction: free kick.

OPEN PLAY

The ball must emerge from rucks and mauls within 5 seconds.
Sanction: tap and pass to the team that did not take the ball into the ruck or maul.

TIME

Max. playing times are: 2 x 25 minutes, or
3 x 20 minutes.

Games must not exceed the maximum playing times, but time must be added for stoppages or injury.

Extra time may not be played in the event of a draw in a knock-out competition.

